HMS BELFAST

RECRUITMENT CHART

Do you prefer MACHINES or PEOPLE?

Do you prefer BEEPS or BUZZES?

You have all the skills to make you a RADIO OPERATOR, scanning the screens for enemy and friendly ships.

You have all the skills to make you a HELMSMAN, helping steer the ship.

Do you prefer NOISE or QUIET?

You have all the skills to make you a RADIO OPERATOR, sending and receiving messages to and from the Belfast.

You have all the skills to make you a HELMSMAN, helping steer the ship.

Are you better at FIXING things or CHOPPING things?

Are you better at SPEAKING or MAKING?

You have all the skills to become the SHIP’S CAPTAIN providing motivational support to the crew.

You have all the skills to become the SHIP’S DOCTOR, treating everything from bullet wounds to frostbite.

Do you keep your hands CLEAN or DIRTY?

You have all the skills to become a SHIPWRIGHT, using wood to make repairs to the inside and outside of the Belfast.

You have all the skills to become a SHIP ENGINEER, making sure that the Belfast’s engines are all, well, ship shape.

Do you prefer WOOD or METAL?

You have all the skills to become the SHIP’S COOK making (mostly) delicious meals for the crew.

You have all the skills to become the SHIP’S DOCTOR, treating everything from bullet wounds to frostbite.

Are you better at SPEAKING or MAKING?

Do you prefer BEEPS or BUZZES?

Do you prefer NOISE or QUIET?

Do you keep your hands CLEAN or DIRTY?

Do you prefer WOOD or METAL?